

```

/****

    EditableBulletList

    (optional) values : list

    (optional) noValuesLabel : str

    (optional) editLabel : str

    (optional) addLabel : str

    (optional) saveLabel : str

    (optional) cancelLabel : str

    (optional) publish : str

    (optional) class : str

    (optional) readOnly : bool

    (optional) readOnlyAlert : str

    (optional) message : map

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// TODO (steveb):
// 1) reset the contents of the textboxes when the edit operation is canceled
// 2) update the bullet list after save is confirmed

// read parameters
var values = $values ?? [ ];
var novalueslabel = $novalueslabel ?? 'There are no values.';
var editlabel = $editlabel ?? 'edit';
var addlabel = $addlabel ?? 'add';
var savelabel = $savelabel ?? 'save';
var cancellabel = $cancellabel ?? 'cancel';
var channel = $publish ?? 'default';
var class = $class;
var readonly = $readonly ?? user.anonymous;
var readonlyalert = $readonlyalert ?? 'You must login to edit these values.';
var message = $message ?? { };

// render controls
<div id=(@div) class=(class)>

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// check if the edit button should be enabled
if(readonly) {
  <input type="button" value=(editlabel) id=(@edit) ctor="
    when($this.click) alert('{{ readonlyalert }}');
  "/>
} else {
  <input type="button" value=(editlabel) id=(@edit) ctor="
    when($this.click) @toggle();
  "/>
}

// render current values as a bulleted list
<div id=(@displayspan)>
  if(#values == 0) {
    <div id=(@resizeonedit)>
      novalueslabel
    </div>
  } else {
    <ul>
      foreach(var value in values) {
        <li> value </li>
      }
    </ul>
  }
</div>

// render the edit form
<form id=(@changeform)>
  if(#values != 0) {
    foreach(var value in values) {
      <textarea>
        value
      </textarea>
    }
  } else {
    <textarea />
  }

// separate the input boxes from the controls
<div class="cleardiv"> &nbsp;   </div>

// render the add button
<input type="button" id=(@add) value=(addlabel) ctor="
  when($this.click) $('#' + {{ @changeform }} + ' textarea:last').after('<textarea></textarea>');
"/>

// render the save button
&nbsp;  ;
<input type="button" id=(@save) value=(savelabel) ctor="
  when($this.click) {

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    var newvalues = [ ];
    $('#' + {{ @changeform }} + ' textarea').each(function() {
        var val = $(this).val();
        if(val != '') newvalues.push(val);
    });
    var msg = {{ message }};
    msg.values = newvalues;
    msg.completed = function() { @toggle(); };
    Deki.publish({{ channel }}, msg);
}
"/>

// render the cancel button
&nbsp;;
<input type="button" id=@cancel value=(cancellabel) ctor="
    when($this.click) @toggle();
"/>
</form>
</div>

// script
<script type="text/jem">"
when(@toggle) {
    $('#' + {{ @changeform }} + ',#' + {{ @displayspan }} + ',#' + {{ @edit }}).slideToggle();
    var resizeonedit = $('#' + {{ @resizeonedit }});
    if(resizeonedit.css('padding-top') == '0px') {
        resizeonedit.css('padding-top', '1.6em');
    } else {
        resizeonedit.css('padding-top', '0px');
    }
}
"
</script>

// styles
<style type="text/css">"
#" .. @resizeonedit .. " {
    padding-top: 1.6em;
}
#" .. @changeform .. " {
    display: none;
}
#" .. @changeform .. " textarea {
    width: 50%;
    float: left;
    margin-bottom: 5px;
}
#" .. @div .. " .cleardiv {
    height:1px;
    clear:both;
}

```

"</style>