

```
/***
```

```
EditableBulletList
```

```
(optional) values : list
```

```
(optional) noValuesLabel : str
```

```
(optional) editLabel : str
```

```
(optional) addLabel : str
```

```
(optional) saveLabel : str
```

```
(optional) cancelLabel : str
```

```
(optional) publish : str
```

```
(optional) class : str
```

```
(optional) readOnly : bool
```

```
(optional) readOnlyAlert : str
```

```
(optional) message : map
```

```
***/
```

```
// TODO (steveb):
```

```
// 1) reset the contents of the textboxes when the edit operation is canceled
```

```
// 2) update the bullet list after save is confirmed
```

```
// read parameters
```

```
var values = $values ?? [ ];
```

```
var novalueslabel = $novalueslabel ?? 'There are no values.';
```

```
var editlabel = $editlabel ?? 'edit';
```

```
var addlabel = $addlabel ?? 'add';
```

```
var savelabel = $savelabel ?? 'save';
```

```
var cancellabel = $cancellabel ?? 'cancel';
```

```
var channel = $publish ?? 'default';
```

```
var class = $class;
```

```
var readonly = $readonly ?? user.anonymous;
```

```
var readonlyalert = $readonlyalert ?? 'You must login to edit these values.';
```

```
var message = $message ?? {};
```

```
// render controls
```

```
<div id=@div class=(class)>
```

```

// check if the edit button should be enabled
if(readonly) {
    <input type="button" value=(editlabel) id=@edit ctor="
        when($this.click) alert({{ readonlyalert }});
    "/>
} else {
    <input type="button" value=(editlabel) id=@edit ctor="
        when($this.click) @toggle();
    "/>
}

// render current values as a bulleted list
<div id=@displayspan>
    if(#values == 0) {
        <div id=@resizeonedit>
            novalueslabel
        </div>
    } else {
        <ul>
            foreach(var value in values) {
                <li> value </li>
            }
        </ul>
    }
</div>

// render the edit form
<form id=@changeform>
    if(#values != 0) {
        foreach(var value in values) {
            <textarea>
                value
            </textarea>
        }
    } else {
        <textarea />
    }
}

// separate the input boxes from the controls
<div class="cleardiv"> &nbsp; </div>

// render the add button
<input type="button" id=@add value=addlabel ctor="
    when($this.click) $('#' + {{ @changeform }} + ' textarea:last').after('<textarea></textarea>');
    "/>

// render the save button
&nbsp;;
<input type="button" id=@save value=savelabel ctor="
    when($this.click) {

```

```

var newvalues = [ ];
$('#' + {{ @changeform }} + ' textarea').each(function() {
    var val = $(this).val();
    if(val != '') newvalues.push(val);
});
var msg = {{ message }};
msg.values = newvalues;
msg.completed = function() { @toggle(); };
Deki.publish({{ channel }}, msg);
}

"/>

// render the cancel button
 ;
<input type="button" id=@cancel value=(cancellabel) ctor="
    when($this.click) @toggle();
"/>
</form>
</div>

// script
<script type="text/jem">
when(@toggle) {
    $('#' + {{ @changeform }} + ',#' + {{ @displayspan }} + ',#' + {{ @edit }}).slideToggle();
    var resizeonedit = $('#' + {{ @resizeonedit }}));
    if(resizeonedit.css('padding-top') == '0px') {
        resizeonedit.css('padding-top', '1.6em');
    } else {
        resizeonedit.css('padding-top', '0px');
    }
}
"</script>

// styles
<style type="text/css">
#" .. @resizeonedit .. " {
    padding-top: 1.6em;
}
#" .. @changeform .. " {
    display: none;
}
#" .. @changeform .. " textarea {
    width: 50%;
    float: left;
    margin-bottom: 5px;
}
#" .. @div .. ".cleardiv {
    height:1px;
    clear:both;
}

```

"</style>