

??????TreeView????.... ??????????:



?????????, ??????????

TreeView?binding?????:

```

TreeView navTvArticleNodes_Read = sender as TreeView;
navTvArticleNodes_Read.Init += new EventHandler(NavTvArticleNodes_Read_Init);
  
```

????:

```

protected void NavTvArticleNodes_Read_Init(object sender, EventArgs e)
{
    ArticleNodeManager articleNodeManager = ArticleNodeManager.CreateInstance();
    IList<sys_ArticleNodes> listArticleNode = articleNodeManager.GetNodeCollection(null, null, null);
    sys_ArticleNodes rootArticleNode=articleNodeManager.GetRootArticleNode();
    TreeView navTvArticleNodes_Read = sender as TreeView;
    string name = rootArticleNode.Name;
    string articleNodeId = rootArticleNode.ArticleNodeId;

    TreeNode stdTreeNode = new TreeNode();
    stdTreeNode.Text = name;
    stdTreeNode.Value = articleNodeId;
    stdTreeNode.ShowCheckBox = false;
    stdTreeNode.SelectAction = TreeNodeSelectAction.None;
    TreeNodeStyle stdTreeNodeStyle = navTvArticleNodes_Read.RootNodeStyle;
    stdTreeNodeStyle.Font.Bold = true;

    navTvArticleNodes_Read.Nodes.Add(stdTreeNode);
    GenerateTreeNode(stdTreeNode, rootArticleNode, listArticleNode);
}
  
```

?????????(method/operation):

```
private void GenerateTreeNode(TreeNode stdTreeNodeCurrent,
    sys_ArticleNodes upperArticleNode, IList<sys_ArticleNodes> listArticleNode) {

    string articleNodeId = upperArticleNode.ArticleNodeId;
    var linqCommand = from articleNode in listArticleNode
        where articleNode.ParentId == articleNodeId
        orderby articleNode.SortNumber descending
        select articleNode;

    foreach (sys_ArticleNodes articleNode in linqCommand) {

        TreeNode stdTreeNode = new TreeNode();
        string name = articleNode.Name;
        string value = articleNode.ArticleNodeId;

        stdTreeNode.Text = name;
        stdTreeNode.Value = value;
        stdTreeNodeCurrent.ChildNodes.Add(stdTreeNode);
        GenerateTreeNode(stdTreeNode, articleNode, listArticleNode);
    }
}
```