



LSP(Liskov Substitution Principle)???OOP?????????, ??????????????????. LSP?????????????:

1. If for each object o_1 of type S there is an object o_2 of type T such that for all programs P defined in terms of T , the behavior of P is unchanged when o_1 is substituted for o_2 then S is a subtype of T .
 ??????????S???o1, ?????T???o2, ???T???????p?????o1????o2?, ??P?????????, ???S????T????.
2. Functions that use pointers or references to base classes must be able to use objects of derived classes without knowing it.
 ???.