





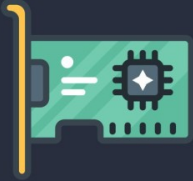
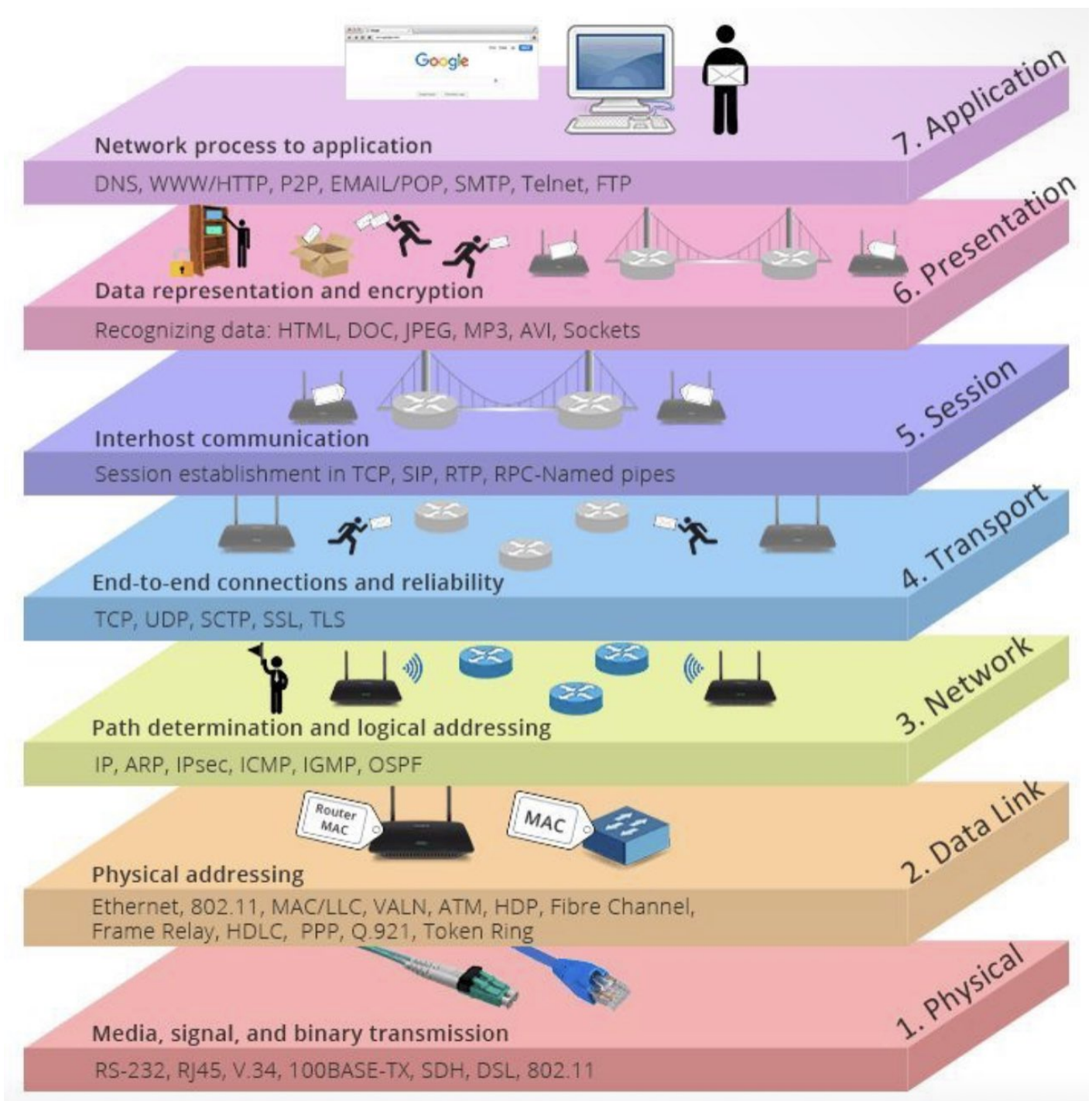


Diagram

OSI Model

OSI Model vs TCP/IP Model

	OSI Model Layers	Function	TCP/IP Model Layers	PDUs	Hardware	Protocols
7.	Application 	<p>Closest to the end user. This is the layer through which the application and the user communicate.</p> <p>For communication between web browsers and web server, application-specific protocols such as HTTP (Hyper Text Transfer Protocol) are utilized at this layer.</p>	Application	Data	Gateways, Proxy Servers, Load Balancers, PCs, mobile phones	DNS, FTP, SNMP, DHCP, SSH, SMTP, POP3, LDAP, SMB, SSL, TLS, NetBIOS, HTTP, FTP, NFS, NTP, Telnet, IMAP, SSL, AFP, NetBIOS, RPC, SMB
6.	Presentation 	<p>This layer formats the data so that it may be understood by the receiving application. This layer can also encrypt data as it is sent and decrypt it as it is received, ensuring that only the intended recipient can read it.</p>				
5.	Session 	<p>This layer controls host-to-host communication (sessions). It creates, manages, and destroys connections between a local application (such as your web browser) and a remote application (for example, youtube).</p>				
4.	Transport 	<p>To ensure that no data is lost, the transport layer is employed for error handling and sequencing. This layer also provides host-to-host communication also known as end-to-end communication.</p>	Transport	Segment	Routers, Layer 3 Switches, Brouters	TCP, UDP, RTP, SCTP, DCCP
3.	Network 	<p>The Network layer connects end hosts on different networks (i.e. outside of your LAN). This layer handles logical addressing using IP addresses.</p>	Internet	Packet		ICMP, IGMP, IPsec, NAT
2.	Data Link 	<p>This layer facilitates node-to-node communication and data transfer (for example, pc to switch, switch to router and router to router). The physical address (MAC Address) is appended to the data at this layer, this includes the source and destination MAC addresses.</p>	Network Access Or Link Layer	Frame		ARP, Ethernet, Token Ring, PPP, ATM, SLIP, Wi-Fi (IEEE 802.11), Frame relay, MAC, PPP, LLDP, L2TP, VLAN, VTP, Bluetooth, ISDN
1.	Physical 	<p>The physical layer is the OSI model's bottom layer. It specifies the physical properties of a medium that is used to carry data between devices. For example, Voltage levels, maximum transmission distances, physical connectors, and so forth. Digital bits are transformed to electrical signals for wired connections and radio signals for wireless transmission at this layer.</p>		Bits	Network Cables (e.g. ethernet, fiber, copper) Hubs, Repeaters, Network Interface Cards (NICs)	



Layer 7: Application Layer

- ## Layer 6: Presentation Layer

- ## Layer 5: Session Layer

- ### Layer 4:

Transport Layer

- Provides reliable and sequential end-to-end packet delivery
- Provides connectionless oriented packet delivery

Layer 3: Network Layer

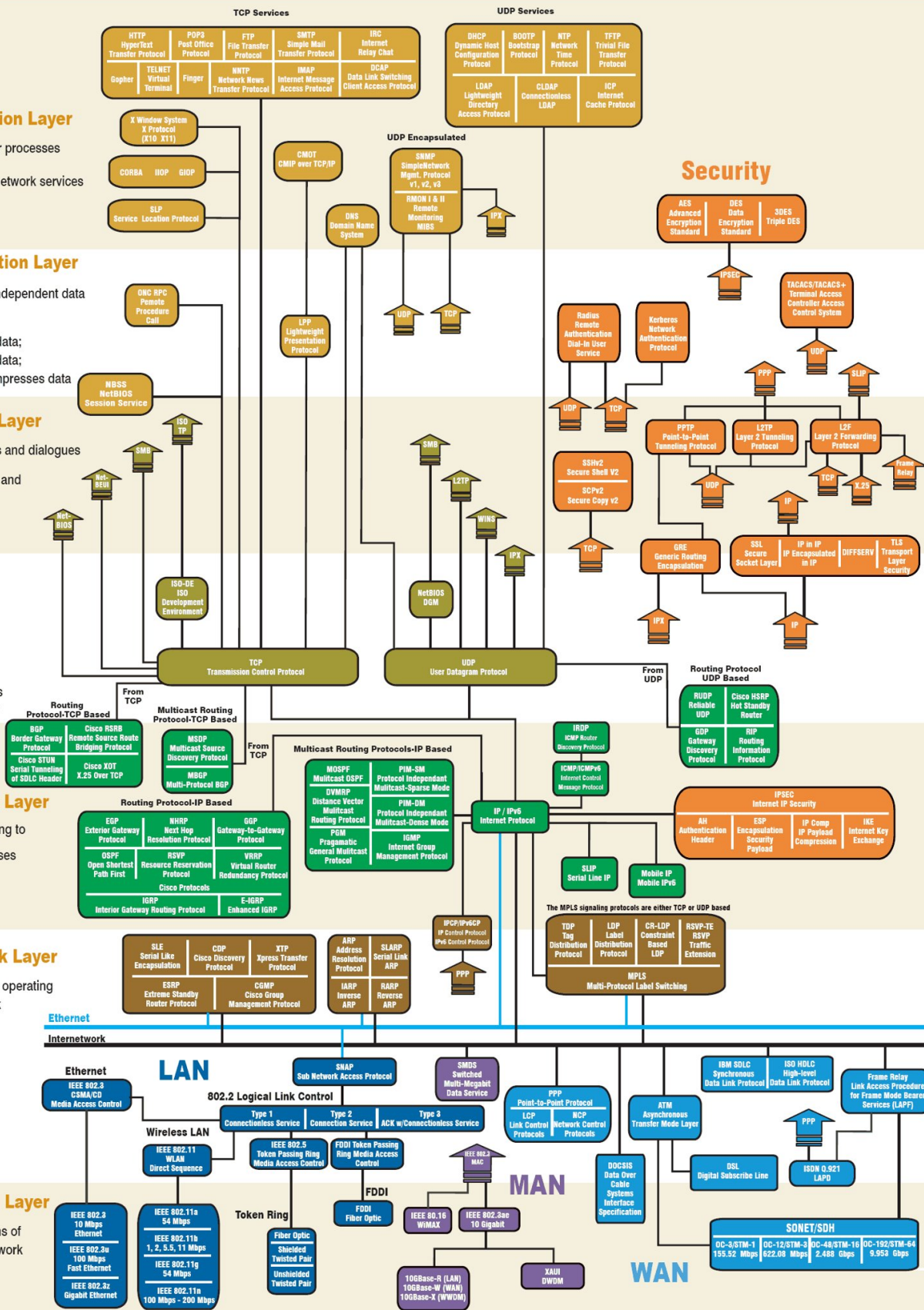
- Routes packets according to unique network addresses

Layer 2: Data Link Layer

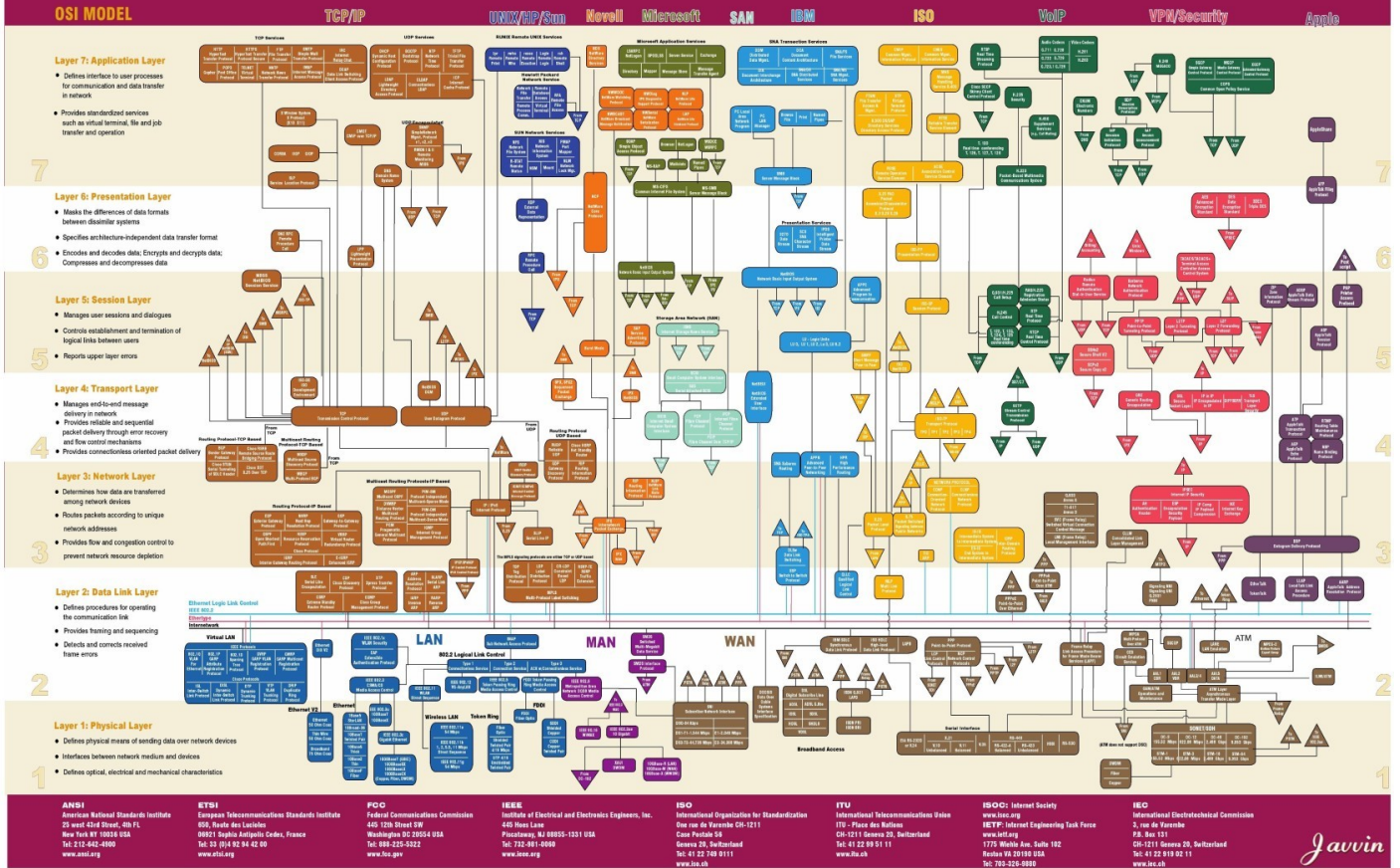
- Defines procedures for operating the communication link
- Provides framing and sequencing

Layer 1: Physical Layer

- Defines physical means of sending data over network devices



NETWORK COMMUNICATION PROTOCOLS MAP



Power over Ethernet (PoE)



Power over Ethernet (**PoE**)



Created by @dan_nanni on Instagram



PoE Network Switch

Data + Power



PoE Device

PoE Injector



Non-PoE Network Switch

Data Only



Data + Power



PoE Device



PoE Network Switch

Data + Power



PoE Splitter

Data Only

Power Cable



Non-PoE Device



Non-PoE Network Switch

Data Only



PoE Injector

Data + Power

PoE Splitter

Data Only



Non-PoE Device

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